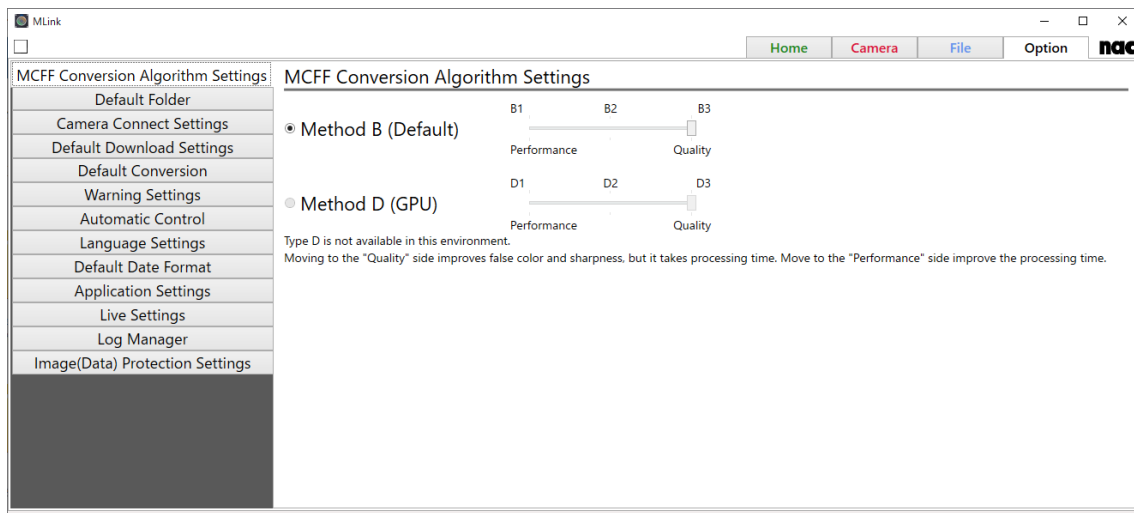


MCFF Conversion Algorithm Settings

There are two conversion methods for image conversion from MCFF

Method B (Default) : Default conversion method.

Method D (GPU) : High performance method for playing back and converting MCFF files using a GPU device.



There are three different methods. With the quality side (higher number), it will improve false colors and sharpness, but take more processing time.

The performance setting (lower number) shortens the processing time.

***Default is method B3. (nac recommendation is method D3)**

<Recommended specification for the control PC is below>

Windows 10 Pro or higher

64-bit version

Core i7 or higher

CPU 16 GB or higher.

Method D requires a CUDA-enabled GPU device (e.g. NVIDIA GeForce).

To use a GPU device, the GPU device must be specified in advance with the utility software CudaSelect.exe.

Select Start menu → MLink x64 → High-speed image conversion board GPU settings to bring up the settings screen.

